

## Forwarding References

## Chapter 2 Conditionally Safe Features

list of incorrect words and corresponding suggested proper spellings, implemented using a **range**-like<sup>4</sup> library having common utilities similar to standard UNIX processing utilities:

```
SpellingSuggestion checkSpelling(const std::string& word);

std::map<std::string, SpellingSuggestion> checkFileSpelling(
    const std::string& filename)
{
    return makeMap(
        filter(transform(
            uniq(sort(filterRegex(splitRegex(openFile(filename), "\\s+"), "\\w+"))),
            [](const std::string& x)
            {
                return std::tuple<std::string, SpellingSuggestion>(x,
                                                                    checkSpelling(x));
            }
        ), [](auto&& x) { return !std::get<1>(x).isCorrect(); }));
}
```

Each of the functions in this **range** library — `makeMap`, `transform`, `uniq`, `sort`, `filterRegex`, `splitRegex`, and `openFile` — is a set of complex templated **overloads** and deeply subtle **metaprogramming** that becomes hard to unravel for a nonexpert C++ programmer.

To better understand, document, and debug what is happening here, we decide to decompose this **expression** into many, capturing the implicit **temporaries** returned by all of these functions and ideally not changing the actual semantics of what is being done. To do that properly, we need to capture the type and **value category** of each subexpression appropri-

<sup>4</sup>The C++20 **ranges** library that provides a variety of **range** utilities and adaptors allows for composition using the pipe (`|`) **operators** instead of nested function calls, resulting in code that might be easier to read:

```
#include <algorithm> // std::ranges::equal
#include <cassert>   // standard C assert macro
#include <ranges>    // std::ranges::views::transform, std::ranges::views::filter

void f()
{
    int data[] = {1, 2, 3, 4, 5};
    int expected[] = {1, 9, 25};

    auto isOdd = [](int i) { return i % 2 == 1; };
    auto square = [](int i) { return i * i; };

    using namespace std::ranges;

    // function-call composition
    assert(equal(views::transform(views::filter(data, isOdd), square), expected));

    // pipe operator composition
    assert(equal(data | views::filter(isOdd) | views::transform(square), expected));
}
```